

nabto

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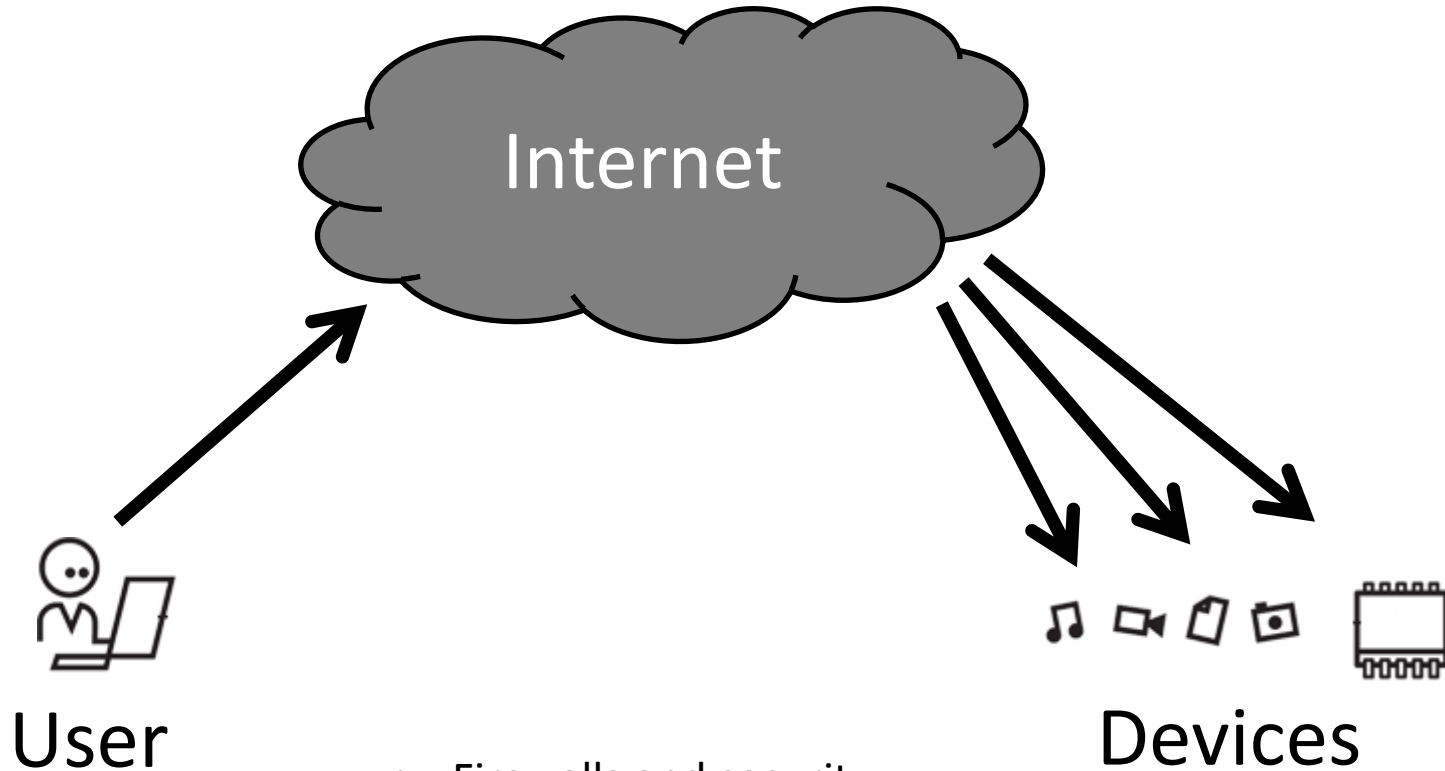
connect - simple and secure

**PLATFORM FOR
THE INTERNET OF THINGS**



www.nabto.com

- What is Nabto
- Architecture
- Devices as web servers
- Programming a micro web server
- Client API
- Live examples

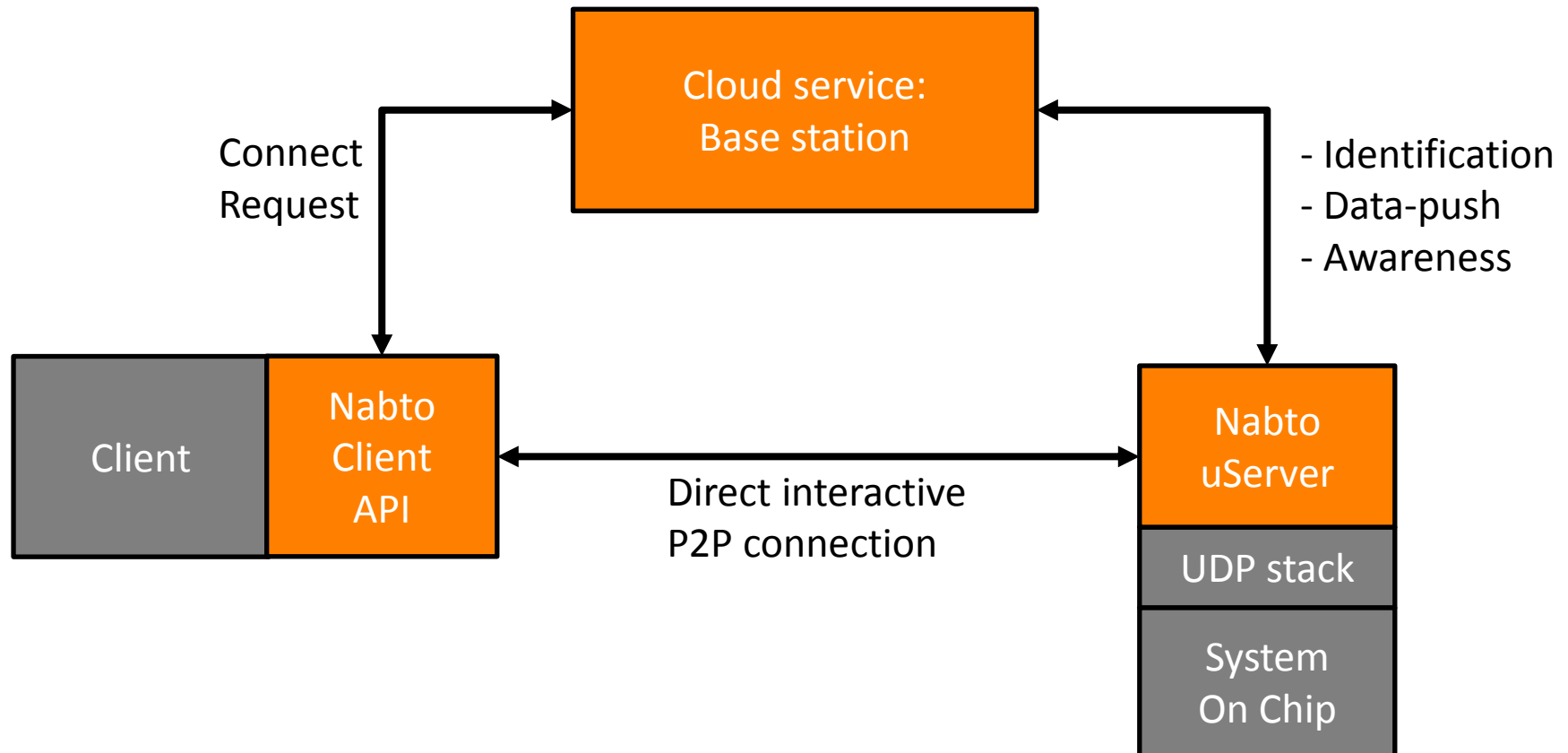


- Firewalls and security
- Server bottlenecks
- Complex development
- HTML design for different purpose

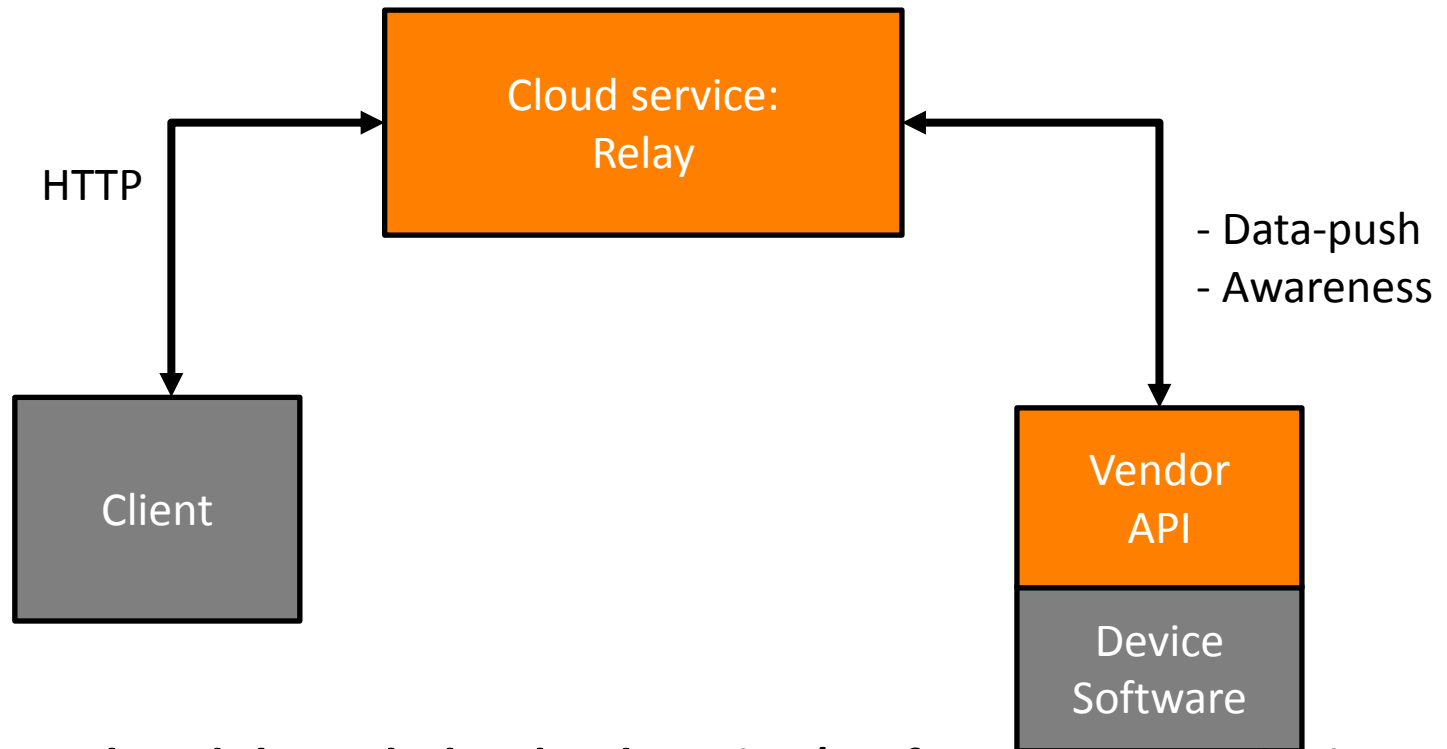
Nabto's vision: Develop a communication platform for the "Internet of things". The platform solves the following issues:

- Connect: **Remote (browser) access**
 - Increase end-user value of your product by offering remote access
- Simple: **Simple platform**
 - Lower development and maintenance cost of your firmware
- Secure: **Maximal security**
 - Nabto is build upon state-of-the-art security

A software platform for the "Internet Of Things" With a peer-to-peer interactive client pull focus



Compared to existing design

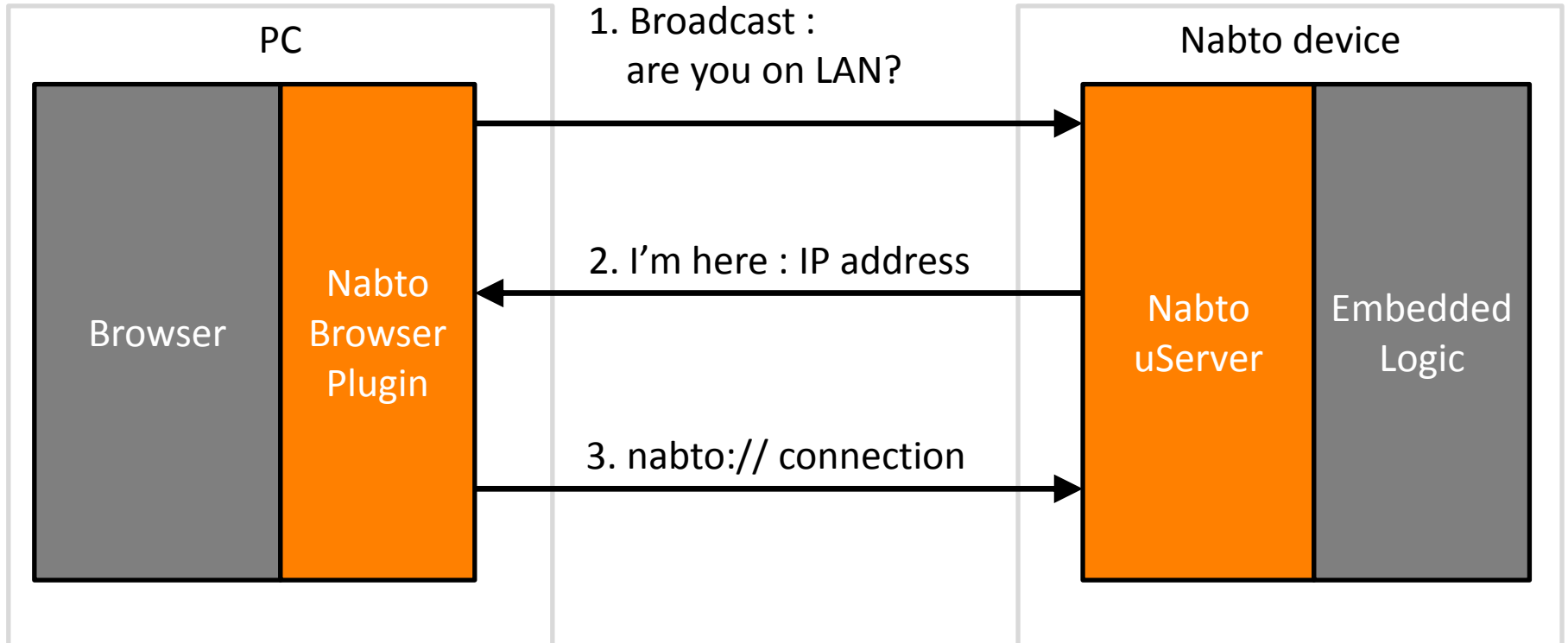


Notice:

- All data relayed through the cloud service (performance, security issues)
- No internet = no interface and access
- All HMI computing is central
- Latency is suboptimal
- HMI computing is not (necessarily) encapsulated modular

NO INTERNET – NO PROBLEM

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NB: LAN can be just a net-cable from Laptop to device

What they got

Standard Internet-platform:

Expensive

Complex



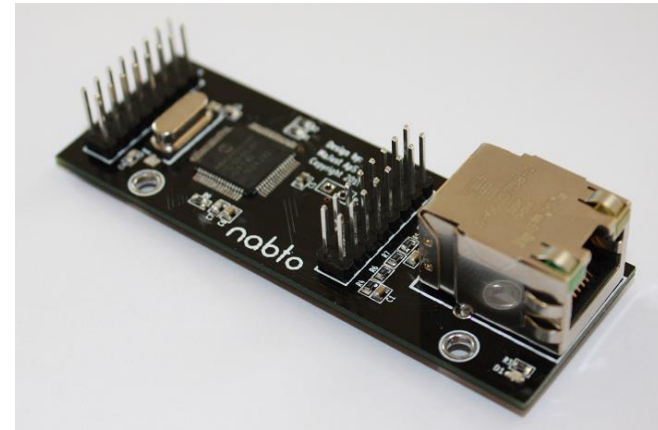
NB: HTTP was created a CERN
for another problem type

What they need

Nabto platform:

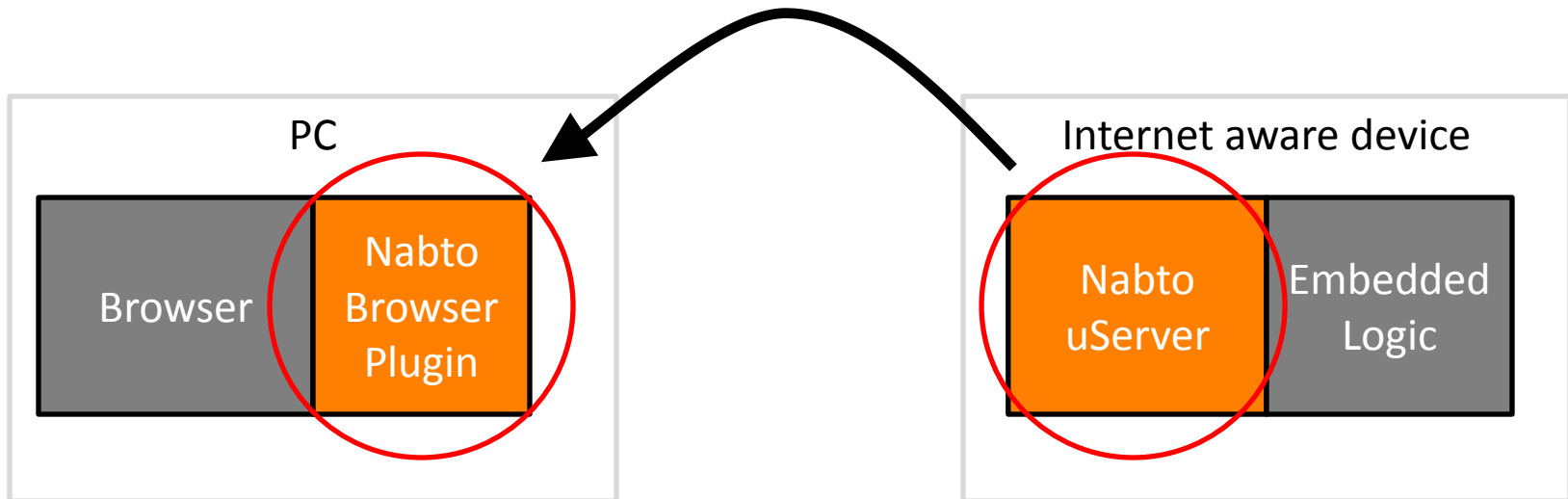
Inexpensive

Simple

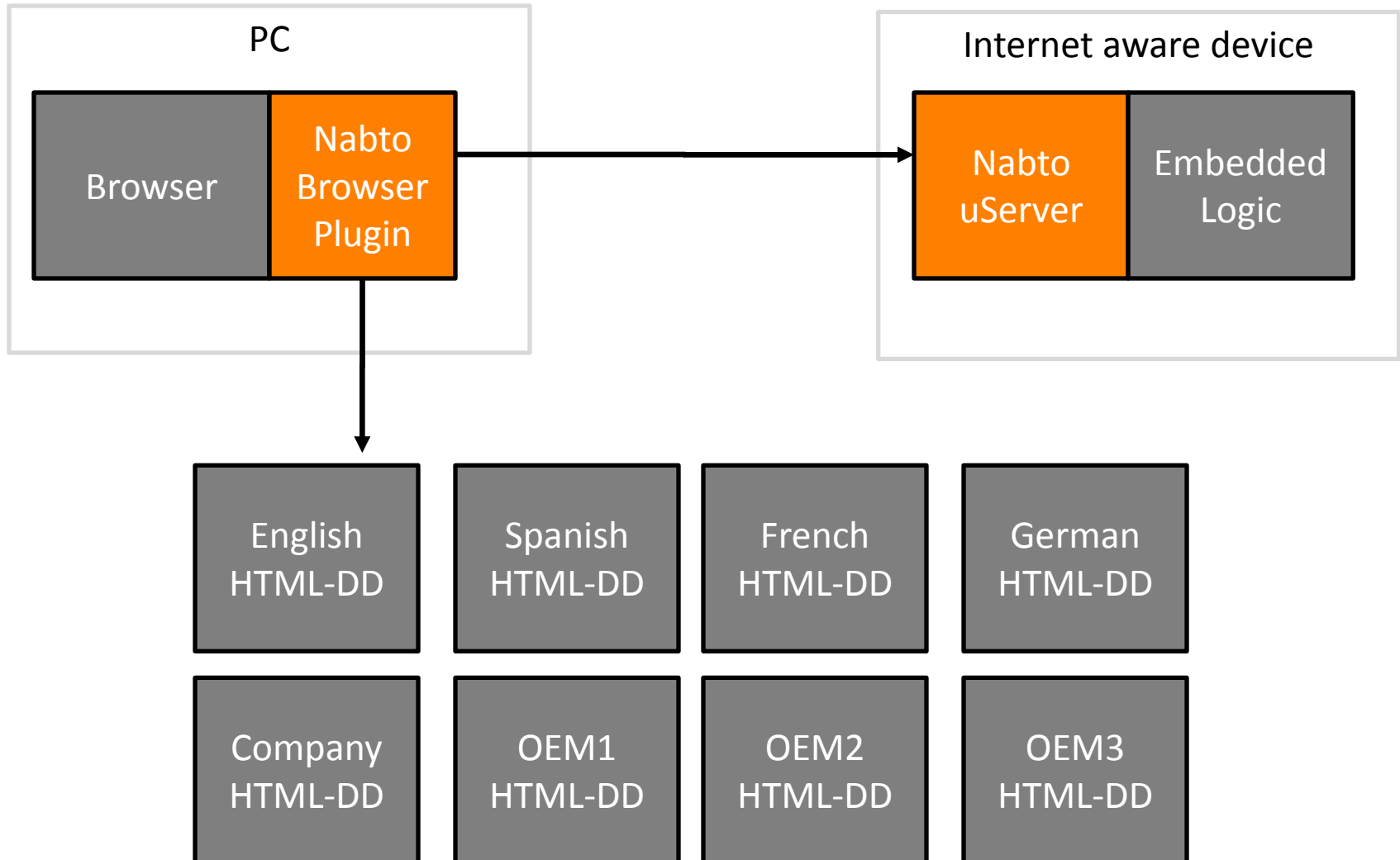


Arduinio, ColdFire, FreeRTOS,
GainSpan, Microchip, RTX4100, ...

Complexity

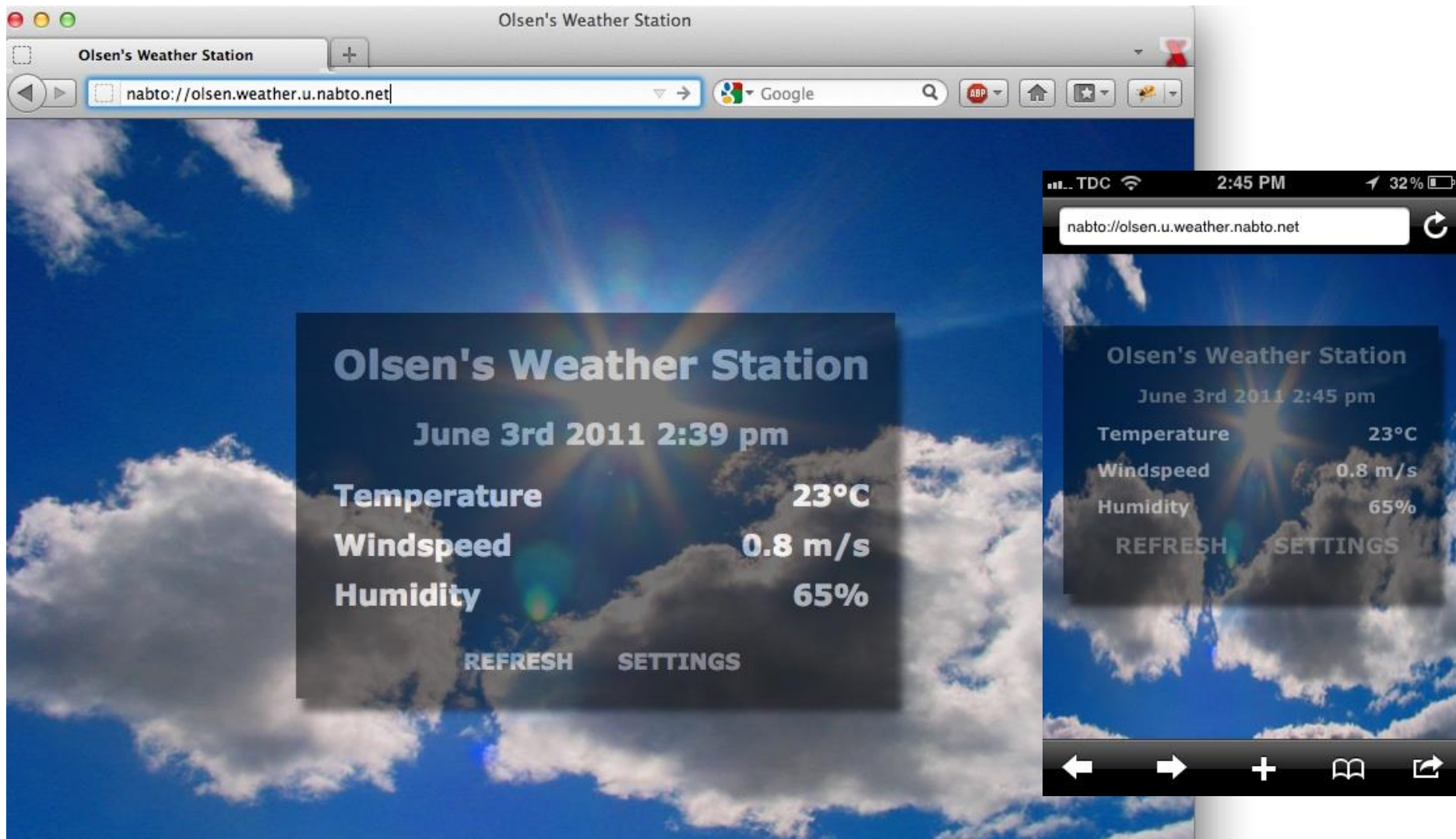


Complexity is moved from **Device** to **Client platform** by installing a protocol plugin on the client



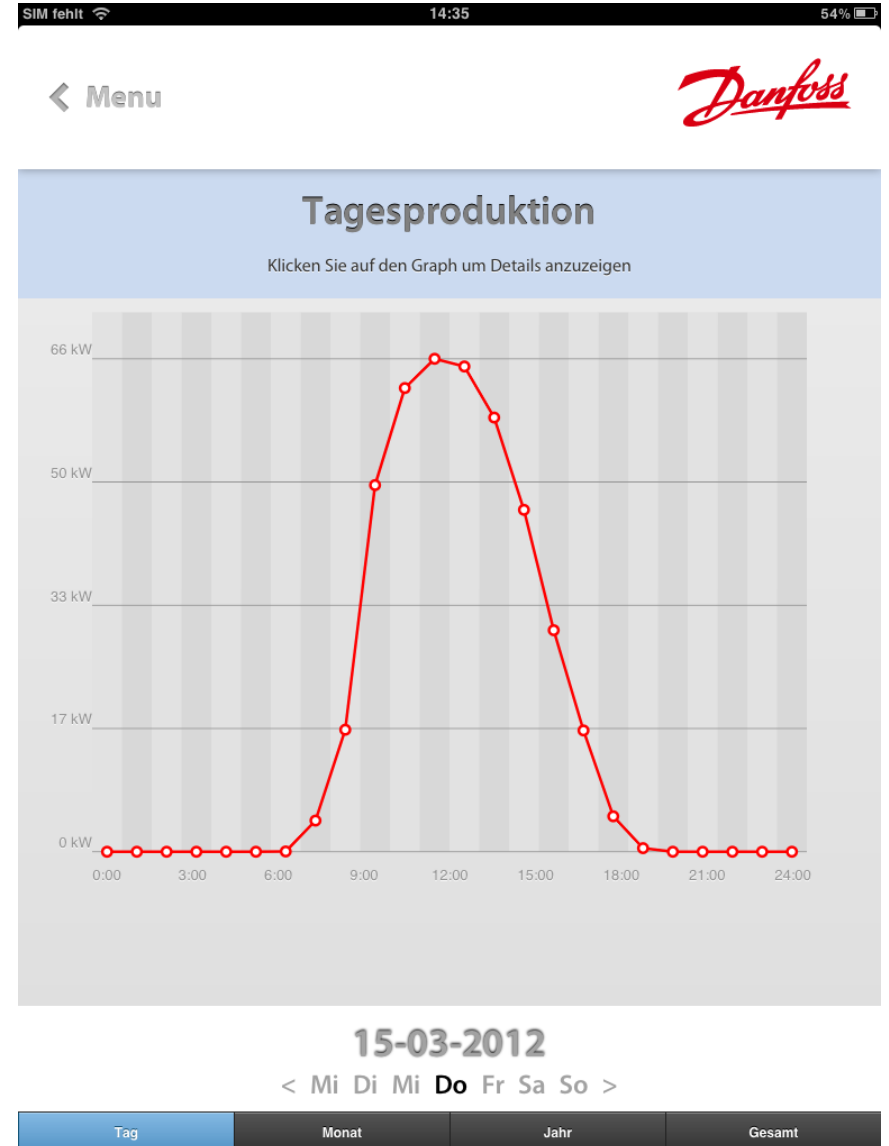
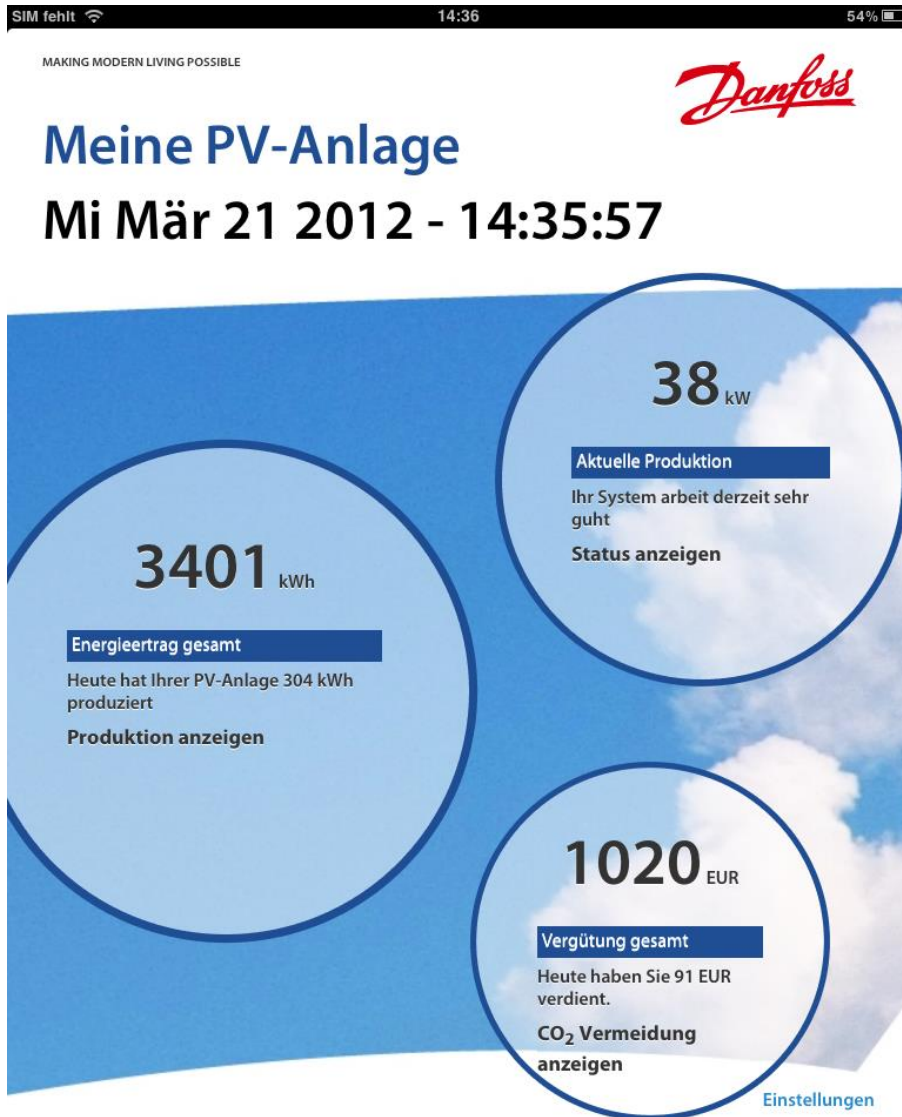
MICRO WEB SERVER EXAMPLE

- Web server running on 8 bit Atmel AVR CPU with 2 kB of RAM, 32 kB flash



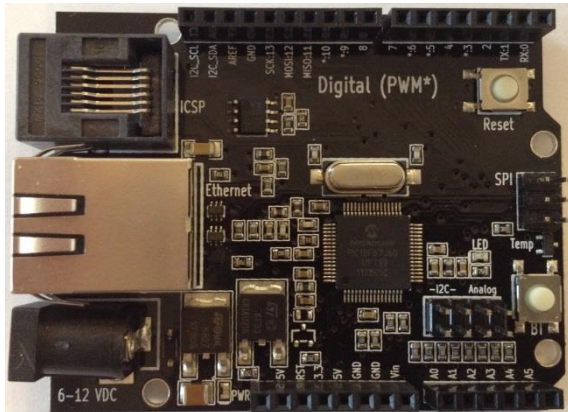
REAL LIFE EXAMPLE: DANFOSS

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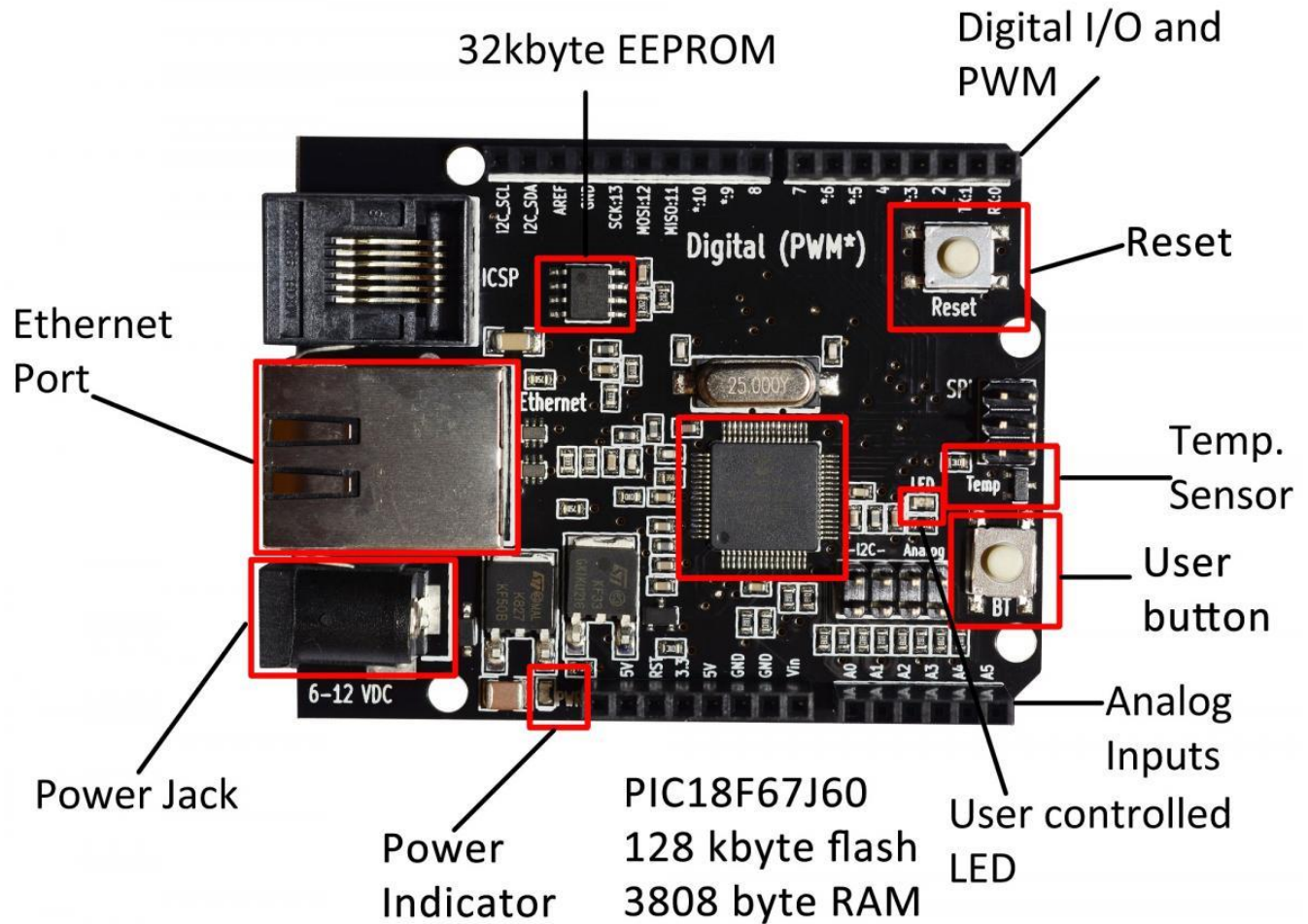
Freescall MCF52255 – 64kb RAM 512kb flash

<http://nabduino.com>



NABDUINO BOARD

DEMO - <http://demo2.nabduino.net>



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connect - simple and safe

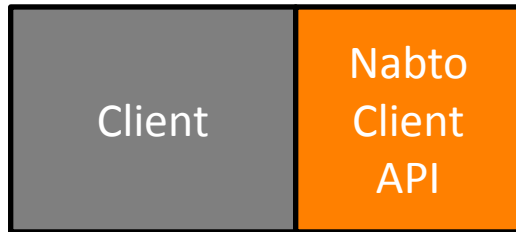
15 minutes break



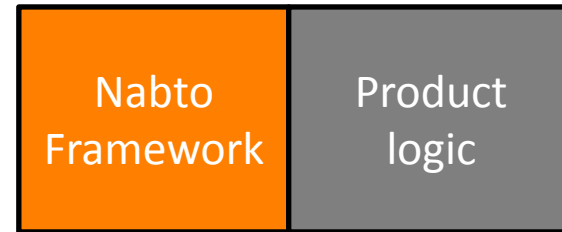
<http://nabduino.com/download>

- Download and install MPLAB X IDE
- Download and install MPLAB C18 compiler
 - Don't download the XC compilers (when asked to)
 - Only build bootloader_release with free compiler
- Goto Microchip Application Libraries
 - Download and install Microchip Libraries for Applications
- Download Nabto Updater
 - Copy NabtoUpdater.exe to location for easy drop'ing
- Download and unzip the Starterkit
 - cd unabto_starterkit\unabto\external
 - mklink /J Microchip "C:\microchip_solutions_v2013-02-15\Microchip"

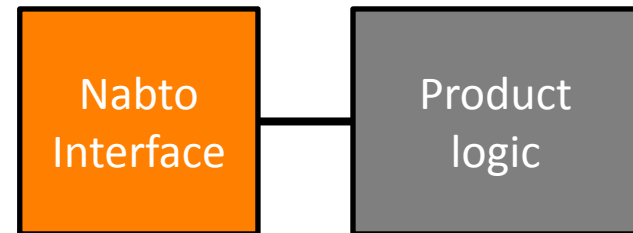
Closed source - Client API



Source available - Starter Kit (\$)

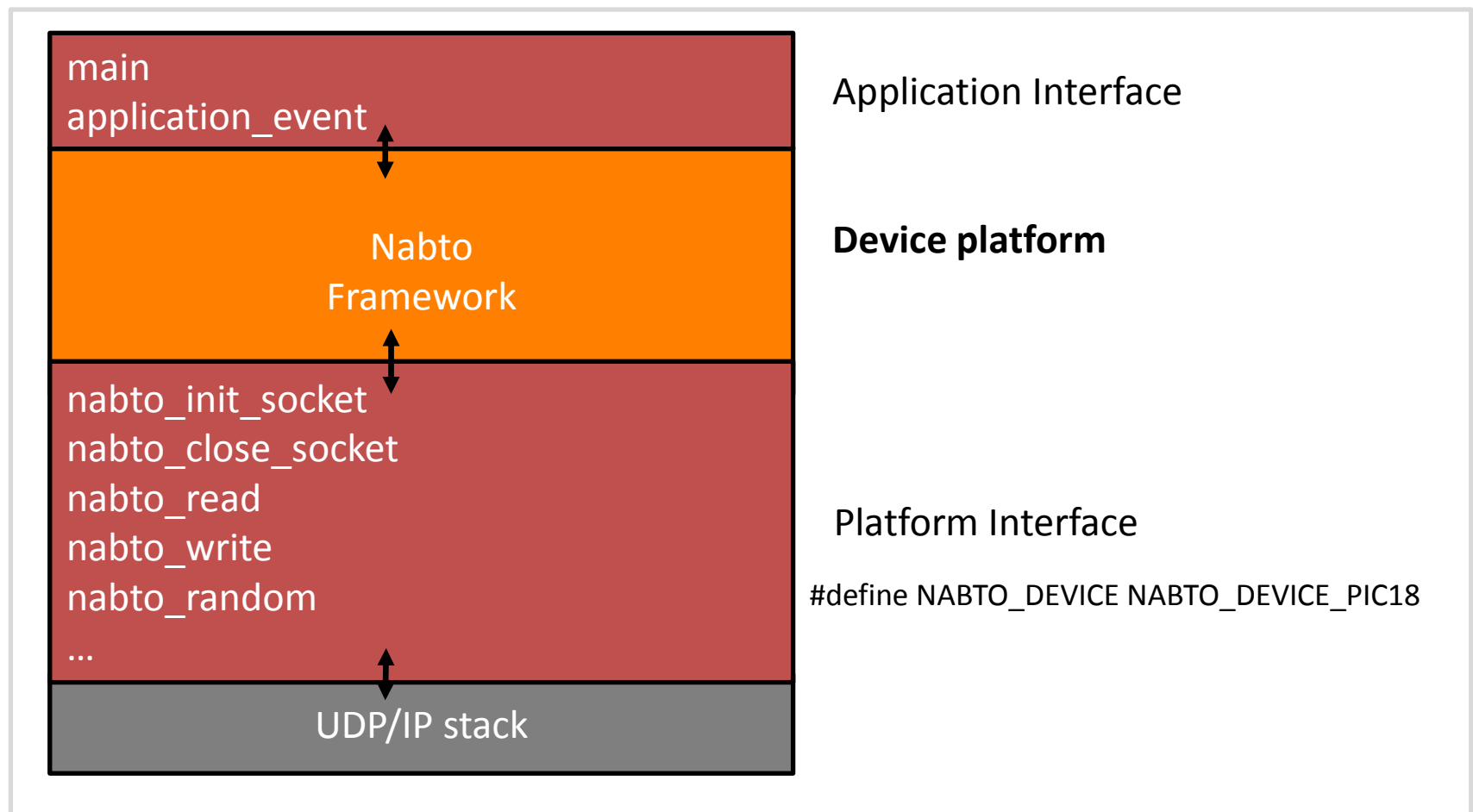


Closed source (\$)



Chip and Hardware modules (\$)

1. IMPLEMENT FUNCTIONS



- **Implement 14 platform functions (or use an existing implementation)**
- **Implement the application event handler (see later)**
- **Implement the main loop (loop or event driven)**

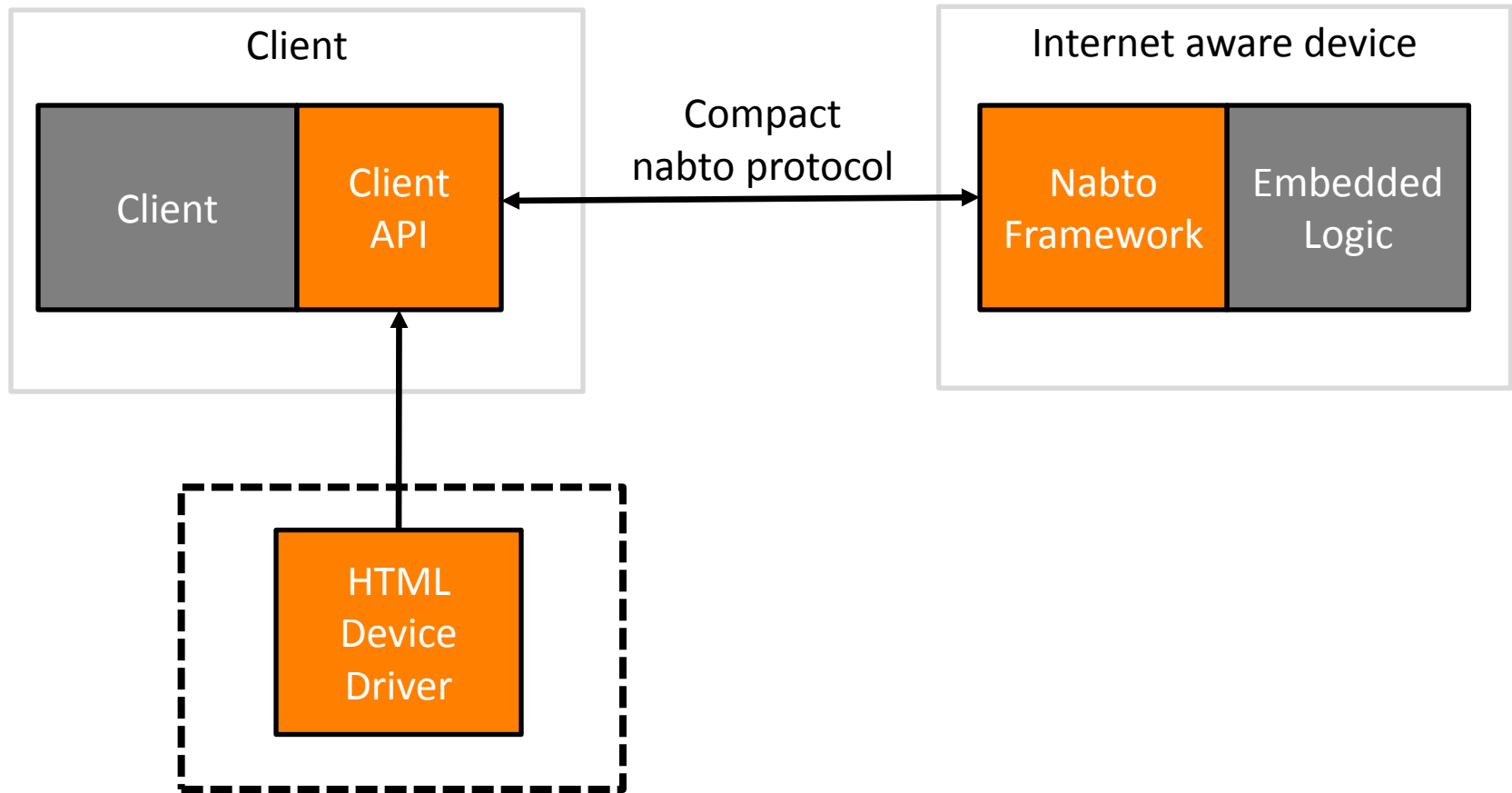
2. IMPLEMENT MAIN LOOP

```
int main() {
    nabto_main_context_t nmc;
    nabto_init_default_values(&(nmc.nms));
    nmc.nms.id = "foo.u.nabto.net";
    nabto_main_init(&nmc);
    while (true) {
        nabto_main_tick(&nmc);
        sleep_ms(10);
    }
    nabto_main_close(&nmc);
    return 0;
}
```

3. IMPLEMENT EVENT HANDLER

```
application_event_result_t application_event(
    application_request_t* req, buffer_read_t* ibuf, buffer_write_t* obuf) {
    switch (req->query_id) {
        case 0x0a: {
            uint16_t sensor_id;
            uint8_t filter;
            uint16_t temperature;
            buffer_read_uint16(ibuf, &sensor_id);
            buffer_read_uint8(ibuf, &filter);
            temperature = readTemperature(sensor_id, filter);
            buffer_write_uint16(obuf, temperature);
            return AER_REQ_RESPONSE_READY;
        }
    }
    return AER_REQ_INV_QUERY_ID; }
```

4. IMPLEMENT HTML-DD



“HTML-Device driver” encapsulates GUI and defines specific data transport interface of the device

Just a simple .zip file

- /static
 - Static content = jpg, png, css, javascript, etc.
- /nabto
 - HTML templates (old style)
- /nabto/unabto_queries.xml
 - Mapping : Request URL -> Binary format
 - Mapping : Response -> JSON response

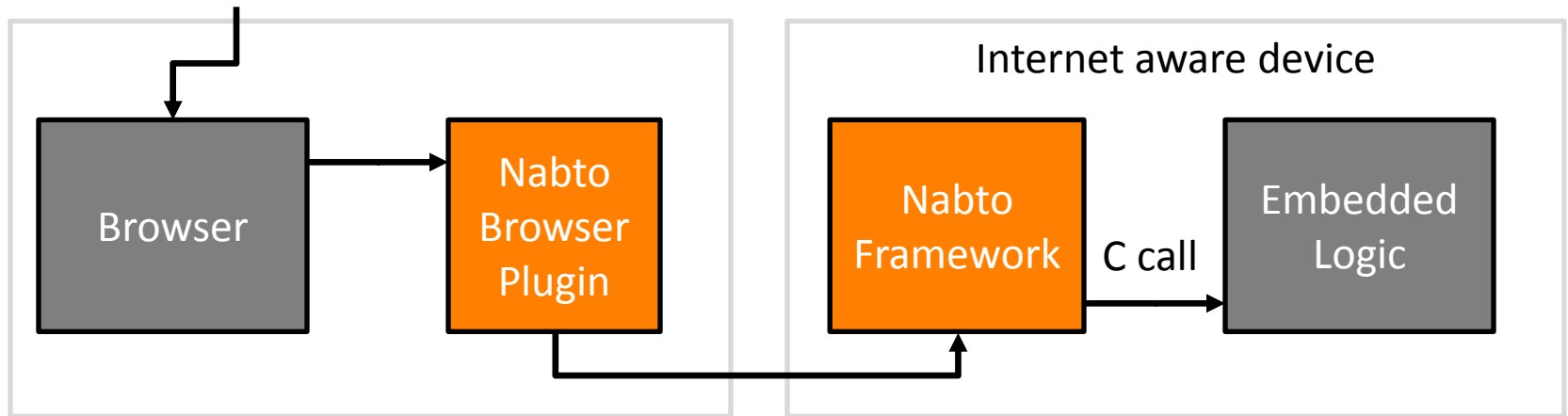
EXAMPLE : GETTEMPERATURE

```
<query name="getTemperature" id="0x0a">
  <request>
    <parameter name="sensorId" type="uint16"/>
    <parameter name="filter" type="uint8" default="0"/>
  </request>
  <response format="json">
    <parameter name="temperature" type="uint16"/>
  </response>
</query>
```

EXAMPLE : GETTEMPERATURE REQUEST

User input - via a nice menu

`nabto://5924.nabduino.net/getTemperature?sensorId=3`



`application_event(0x0a, &Buf[1], 3)`

Request buffer:

`0x0a | 0x00 0x03 | 0x00`

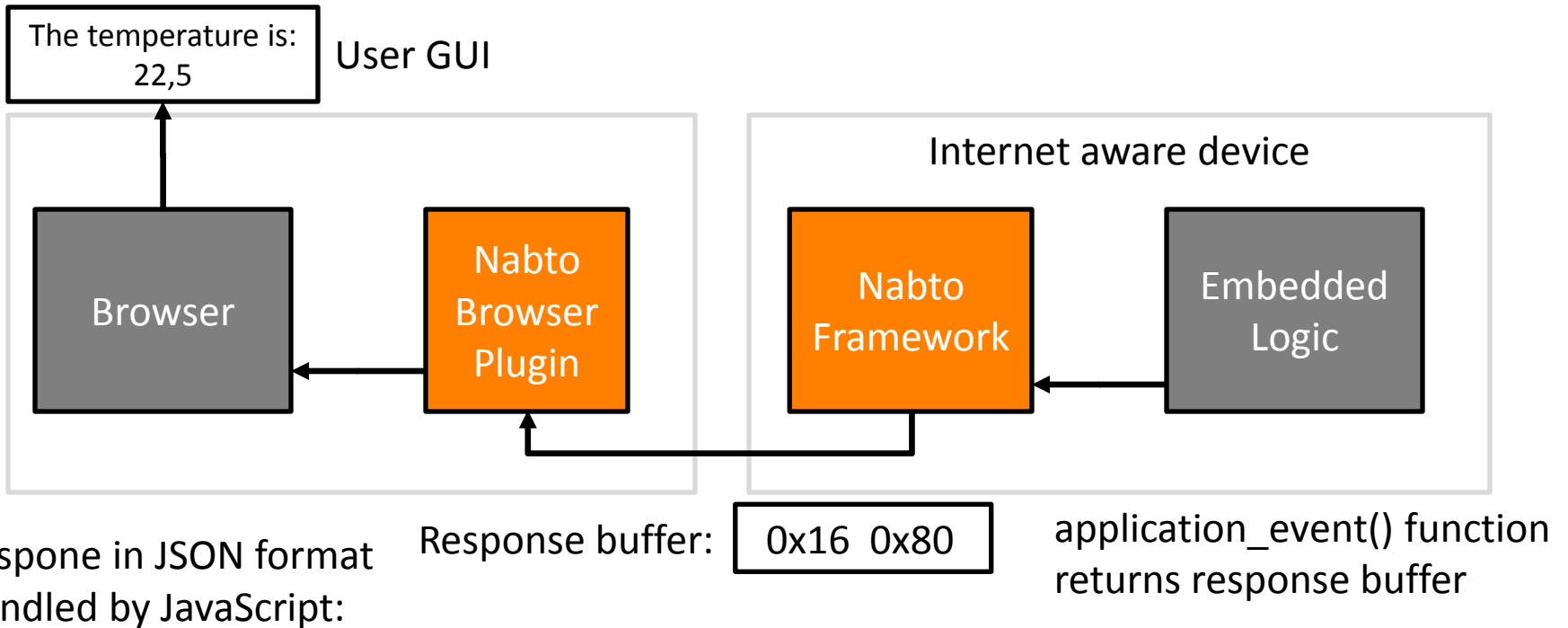
Buf[0] : GetTemperature request identifier

Buf[1,2] : Sensor identification

Buf[3] : Filter identification

(see former slide for XML definition)

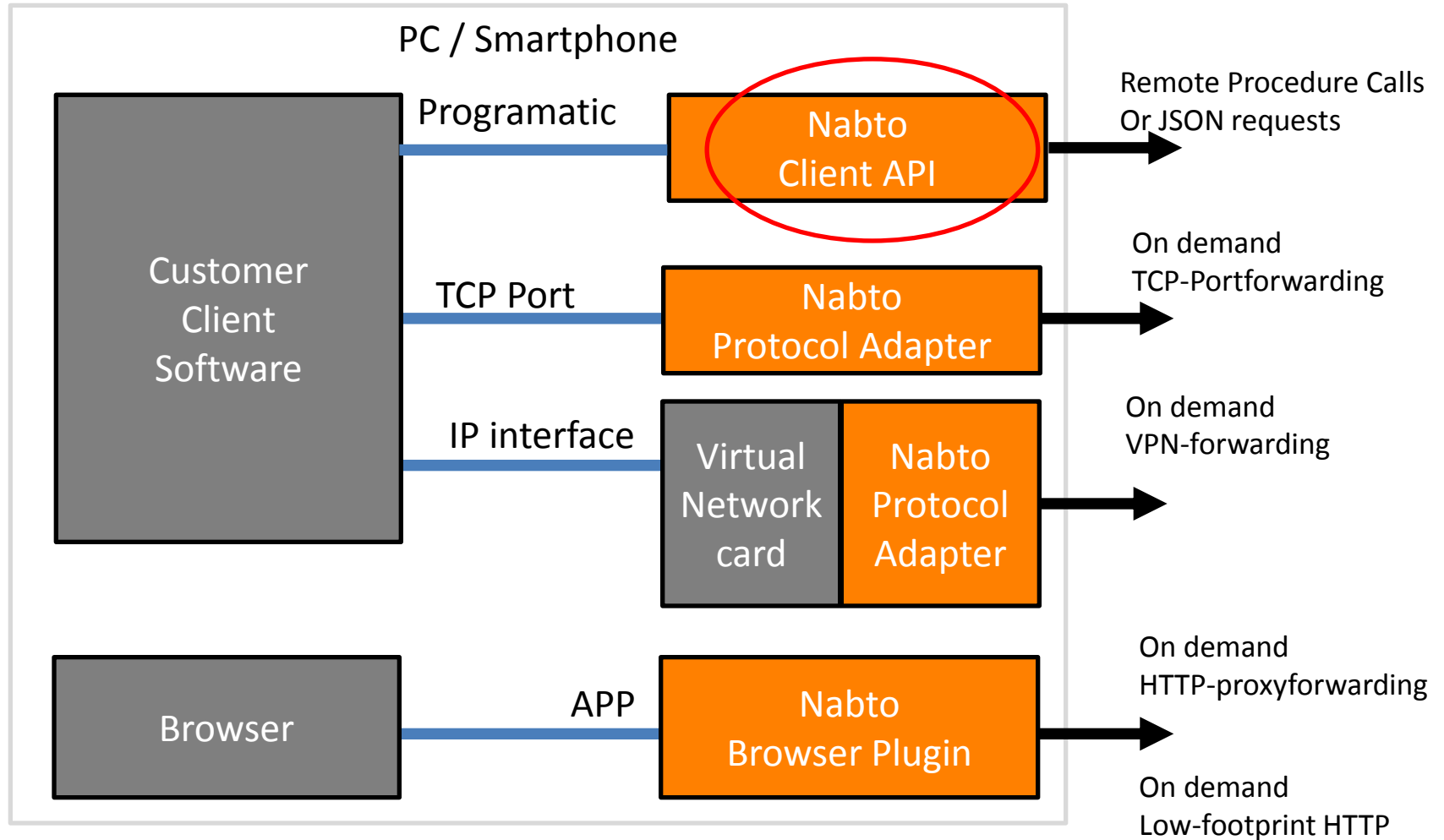
EXAMPLE : GETTEMPERATURE RESPONSE

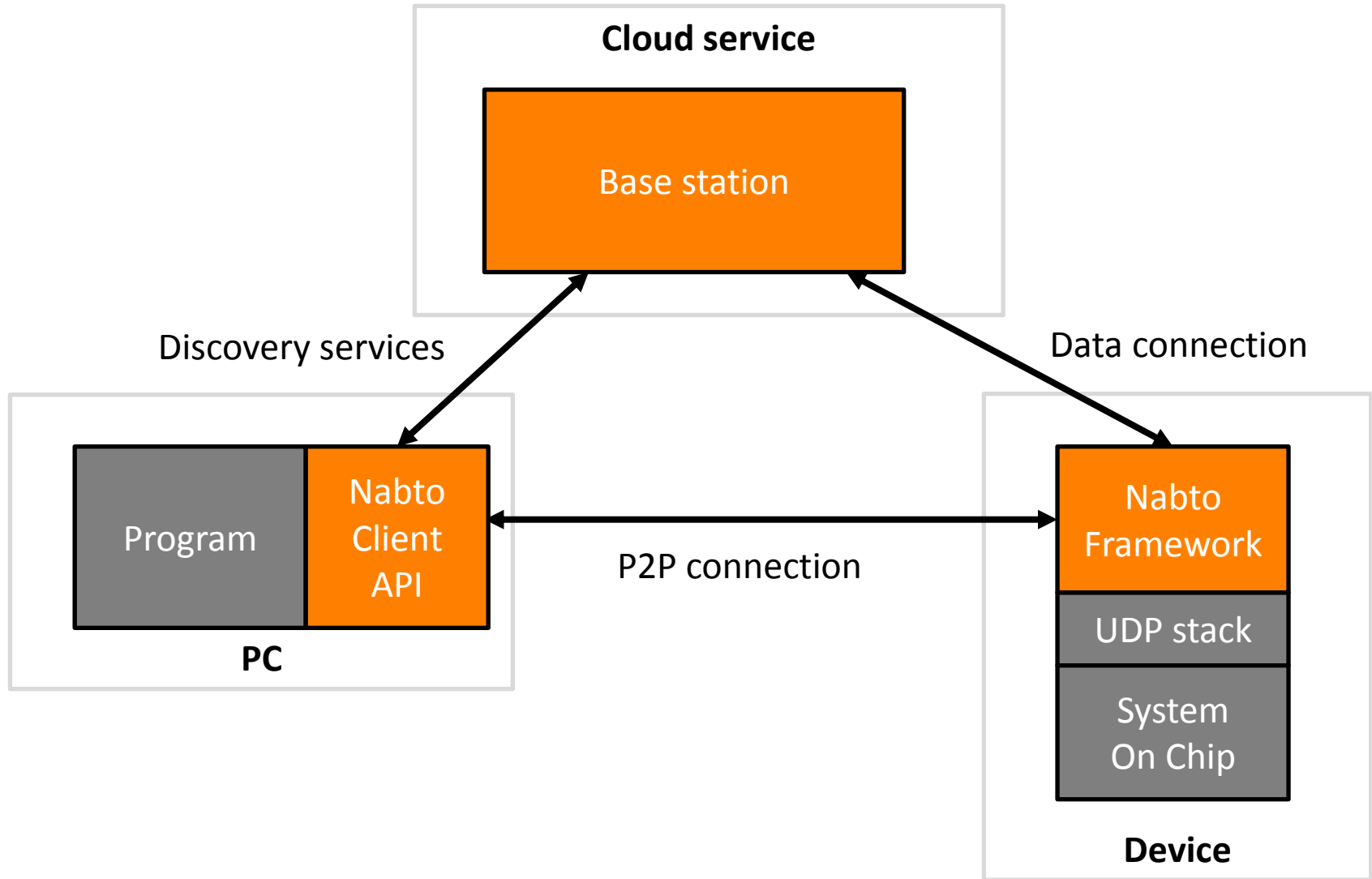


```
function queryDevice(request) {  
    jQuery.getJSON(request, null, function(response) {  
        var response = response["response"];  
        $("button").val(response["temperature"]);  
    });  
}
```

- Start MPLAB.X IDE and open project
 - unabto_starterkit/unabto/demo/nabduino/MPLAB.X
- Set Nabduino as main project (in Projects window)
- Edit src/application.c (application_event)
- Build main project
- Open an Explorer
 - Go to dist/bootloader_release/production in MPLAB.X
- Drag MPLAB.X.production.hex to NabtoUpdater.exe
- Reset the nabduino board

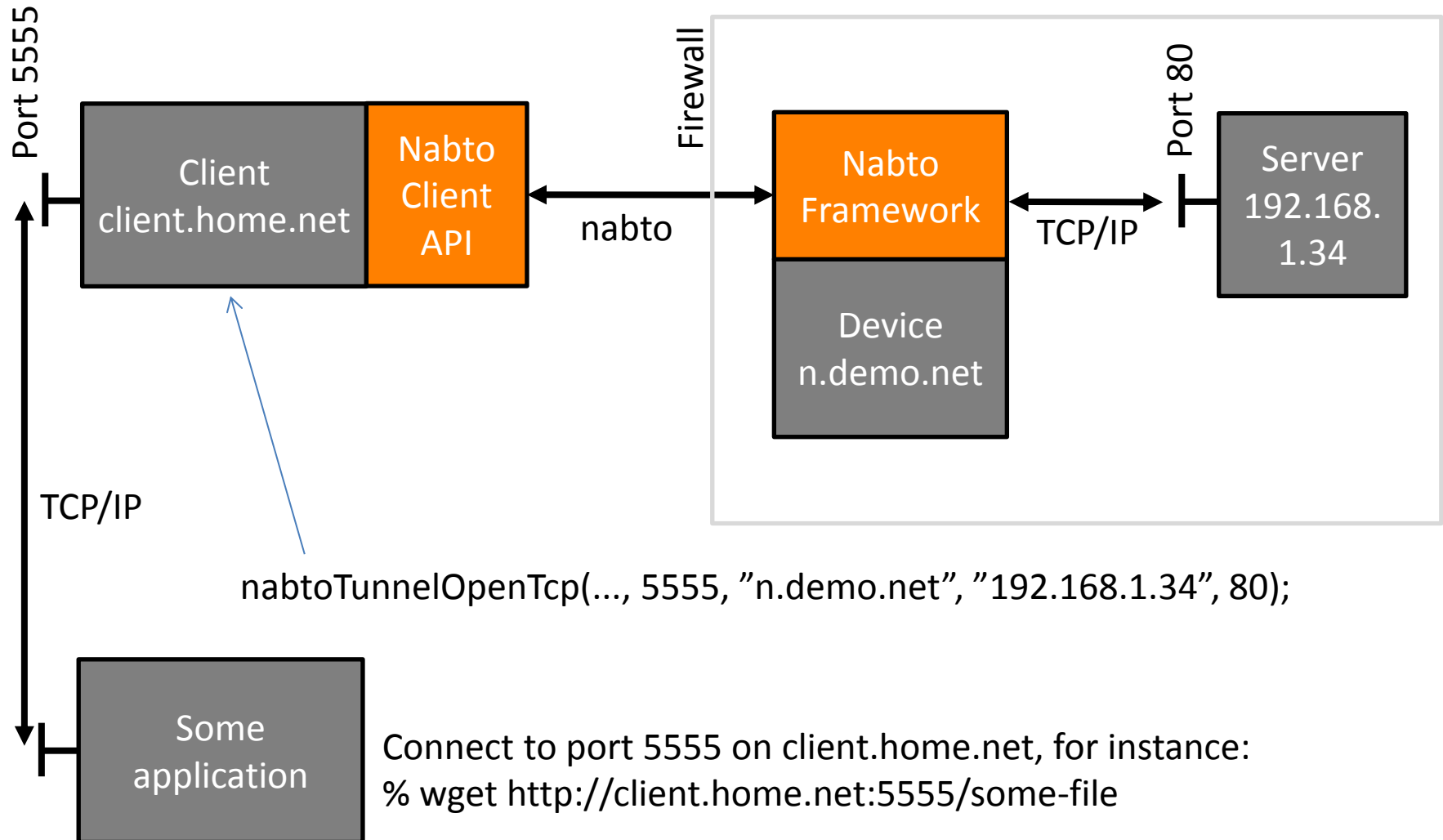
- Documentation:
 - unabto_starterkit/doc/starter_kit/unabto_starterkit.html





- Configuration and initialization API
 - nabtoStartup
 - nabtoShutdown
- Session API
 - nabtoOpenSession
 - nabtoFetchUrl
 - nabtoAsyncFetch
 - nabtoCloseSession
- Streaming API
 - nabtoStreamOpen
 - nabtoStreamRead
 - nabtoStreamWrite
 - nabtoStreamClose
- Tunnel API (next release)
 - nabtoTunnelOpenTcp
 - nabtoTunnelInfo
 - nabtoTunnleClose

TUNNELING



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THANK YOU FOR LISTENING

